

**Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims:**

- 1                   1.       (Currently amended) A method of sending an electronic message from  
2       within a game application to an intended recipient over a network, comprising:  
3                   receiving a user input selecting an image generated by the game application;  
4                   generating a message form from within the game application for receiving  
5       message information;  
6                   combining the selected image and the message information into a composite  
7       message; and  
8                   sending the composite message from within the game application to the intended  
9       recipient over the network without using a separate electronic messaging application.
- 1                   2.       (Original) The method of claim 1 wherein message information further  
2       comprises address information for the recipient.
- 1                   3.       (Original) The method of claim 1 wherein message information further  
2       comprises message text to be transmitted to the recipient.
- 1                   4.       (Original) The method of claim 1 further comprising:  
2                   receiving an address specifying a recipient of the message; and  
3                   attaching the address to the composite message; and wherein sending comprises  
4       sending the composite message to the specified address.
- 1                   5.       (Original) The method of claim 1 further comprising:  
2                   receiving a generate message command; and  
3                   responsive to receiving the generate message command, pausing execution of the  
4       application.

1                   6.       (Original) The method of claim 5 further comprising:  
2                   responsive to a message containing the image being transmitted, resuming  
3                   execution of the application.

1                   7.       (Original) The method of claim 1 further comprising:  
2                   sending a message containing recipient and sender data to a predetermined  
3                   recipient to allow the predetermined recipient to identify potential users of the application.

1                   8.       (Canceled)

1                   9.       (Currently Amended) A method of capturing a gaming experience of a  
2                   currently executing game application for transmission as a message to a remote recipient:  
3                   capturing a user selected multimedia information generated as part of the gaming  
4                   experience;  
5                   receiving text to accompany the multimedia information;  
6                   creating a composite message using the captured multimedia information and the  
7                   received text; and  
8                   sending the composite message from within the game application to a recipient at  
9                   a remote location without using a separate electronic messaging application.

1                   10.     (Original) The method of claim 9 wherein capturing user selected  
2                   multimedia information comprises  
3                   capturing an image currently being displayed by the application.

1                   11.     (Original) The method of claim 9 wherein capturing the user selected  
2                   multimedia information comprises:  
3                   retrieving an audio file linked to the application.

1                   12.     (Previously Presented) The method of claim 10 wherein capturing an  
2                   image further comprises:  
3                   removing extraneous information from the currently displayed image.

1                   13.   (Previously Presented) The method of claim 10 wherein capturing an  
2 image further comprises:  
3                   scaling the currently displayed image to a smaller size.

1                   14.   (Original) The method of claim 9 wherein sending the composite message  
2 comprises:  
3                   compressing the multimedia information.

1                   15.   (Original) The method of claim 14 wherein sending further comprises:  
2                   converting the composite message into a format compatible with an electronic  
3 messaging protocol.

1                   16.   (Original) The method of claim 9 further comprising:  
2                   pausing execution of the application responsive to receiving a selection of  
3 multimedia information.

1                   17.   (Original) The method of claim 16 further comprising:  
2                   resuming execution of the application responsive to sending the composite  
3 message.

1                   18.   (Original) The method of claim 9 further comprising:  
2                   displaying a notification to the sender that the sent message has been received.

1                   19.   (Currently Amended) A computer readable medium for sending an  
2 electronic message from within a game application to an intended recipient over a network, the  
3 computer readable medium storing instructions for causing a processor to:  
4                   receive a user input selecting an image displayed by the game application;  
5                   generate a message form from within the game application for receiving message  
6 information;  
7                   combine the selected image and the message information into a composite  
8 message; and

9                    send the composite message from within the game application to the intended  
10 recipient over the network without using a separate electronic messaging application.

1                    20.     (Original) The computer readable medium of claim 19 storing instructions  
2 that further cause the processor to:

3                    pause execution of the application responsive to receiving a generate message  
4 command; and

5                    responsive to a message containing the image being transmitted, resume  
6 execution of the application.

1                    21.     (Previously Presented) The computer readable medium of claim 18  
2 wherein the instructions to receive user input selecting an image further cause the processor to:

3                    remove extraneous information from the displayed image.